



AE LEAGUES
1-844-NE-ACCEL (Night)
1-844-632-2235
1-402-477-9757 (Day)

SHUFFLEBOARD LEAGUE RECORD

DIVISION NAME: _____

Web Site: www.vvsleagues.com Date: _____

Important: Score Sheet must be texted or emailed to Accel when match is finished.

HOME TEAM: _____ TEAM WINS: _____

VISITOR TEAM: _____ TEAM WINS: _____

RATING	AMT PD	HOME LINE-UP	Individual Series Pts.	Individual Wins
		H1		
		H2		
		H3		
		H4		

RATING	AMT PD	VISITOR LINE-UP	Individual Series Pts.	Individual Wins
		V1		
		V2		
		V3		
		V4		

Captain's Signature _____

Captain's Signature _____

***Top Player listed each game plays on the right side of the board.**

Home Team will have hammer for odd number games. Visitor will have hammer for even number games.
 Game #1 begins on the right side of board. Subsequent games begin on the end where previous game finished.

HOME PLAYER	POINTS	ACC. TM. SCORE	game	ACC. TM. SCORE	POINTS	VISITOR PLAYER
H2*			1			V2*
H3						V3

H4*			game 2			V4*
H1						V1

H4*			game 3			V2*
H2						V4

H1*			game 4			V3*
H3						V1

H3*			game 5			V4*
H4						V3

H2*			game 6			V1*
H1						V2

AE Shuffleboard League

Fall 2023

- **League Goals:**

To provide an inexpensive **form of entertainment** for shuffleboard players in AE Shuffleboard Locations through organized competition for players of all skill levels.

- **Where do my fees go?**

\$5.00	Nightly Fee / Player
<u>-.40</u>	Admin Fee
\$4.60	Minus the cost of trophies goes to prize money fund

All teams will receive a cash payback.

Trophies for each team member will be given to the Top 3 teams for all leagues with 8 or more teams.

Top 2 teams in a 5,6 or 7 team league. 1st Place only in leagues with 3 or 4 teams.

High Point, High Average and Most Wins individual(s) (75% of season played, minimum) will also receive an award.

\$30 Team Registration Fee goes to AE Leagues to help offset league expenses.

- **League Notes:**

1. **Sub Rule: Subs can only play for 1 location and Regular players can only play for their team.**

- **Game Play:**

1. Standard American Shuffleboard Rules apply.
2. All games are 15-point games.
3. Wipe & powder board before each game.
4. Light powdering during game is allowed to cover dry spots **before** you deliver a weight only.
5. Coaching is allowed by your partner in doubles.
6. Practice Time: Board reserved for Home team from 6:15 - 6:30 p.m.
Board reserved for Visitor team from 6:30 - 6:45 p.m.
7. **Personal Weights may be used. If you use your own weights your opponent must be given the opportunity to also use your weights or other weights of their choice. Weights cannot be switched once the match begins (unless one breaks).**

- **Player Rating Notes**

1. All known Lincoln players (to the best of our knowledge) who have played in leagues or tournaments the past 3 years have been assigned a rating from 0 (best) to 5.
2. New players will be rated as a 5. **If a non-listed player is known to both teams to be rated better than a 5 he/she should be so listed.** Notify AE Leagues in this case.
3. The list is to be approved by the captains prior to the start of the season and re-evaluated after 2 rotations. Corrections will be made accordingly:
5 rating < 11.50 average 4 rating: 11.51-12.50 average 3 rating: 12.51-13.25 average 2 rating: 13.26-13.50 average
1 or 0 rating: individual discussion
4. Higher partners' combined rating minus lower partners' combined rating is the spot that will be **marked up on the board at the start of each game.**
5. Team Standings are based on Won-Loss %. Tiebreaker is Most Total Points.
If Most Total Points are also tied, then duplicate awards will be presented.

After 1 rotation, when a team in the Top 3 of the Current Standings plays a team lower than 3rd Place - the lower team will get to start each game with 1 Bonus Point (above the Player Rating Difference) on the scoreboard.

If 2 or more teams are tied for 3rd Place; all tied teams will be considered as 3rd Place regarding the Bonus Point. It is only considered to be a tie if Won – Loss % and Most Total Points are identical.

6. **Maximum spot is 7 points / game, regardless of the difference in player ratings and bonus point.**
7. **Forfeit situation: non-forfeiting teams will be credited with 6 match rounds won; forfeiting team will be credited with 0 match rounds won. Each member of the non-forfeiting team will receive his/her average as their score. The forfeiting team members will not be credited with any points scored.**